

# SAFETY ACTION PLAN

ACTIVITY: NERF WARS  
LOCATION: CONFERENCE CENTRE

## GROUP LEADER...

- Disclose relevant medical conditions
- Fulfil responsibilities in SAP below
- Responsible for overall group management

## PARTICIPANTS...

- No shoes in inside venues

## INSTRUCTOR...

- Pass internal training and assessment program
- Current first aid certificate

## RESTRICTIONS

None

RATIOS (not including instructor)  
1 Trained adult : 20 students

What could go wrong? 'The potential harm'	What would cause it to go wrong? 'The hazard'	How could we prevent it from going wrong? 'The mitigation'	Responsibility of?	When will it be done?	Emergency Plan
Serious injury (Collision, Projectile to eye)	- Inadequate instruction/ supervision	- Instructors are suitably trained - Clear instructions are given	TSCC Group leader	Before During	Suspected major injury - All to vacate area - Group leader to coordinate first aid - Group leader to arrange for ambulance or extra assistance - Inform host of incident immediately and fill out appropriate forms - Assess if activity can continue <i>Entrapment</i> -Instructor to follow procedure to release trapped item <i>Other/ Minor Injury</i> - Group leader to administer first aid
	- Failure to follow instruction re: Safety glasses, safe areas	- Listen to instructions - remain attentive	Participants Group leader	During During	
	- Equipment failure	- Regular inspections occur	TSCC	Before	
Impact Injury (Collision)	- Collision with object/ person	- Take care in game play, be aware of surroundings. - Ensure safety glasses remain clean	Participants	During	
Bumps, Bruises, Scrapes, Strains, Sprains	- Falling over barricades	- Do not climb over or into barricades	Participants	During	
Equipment damage	- Dropping guns	- Instruct participants not to drop the guns	Group Leader	During	
	- Darts breaking	- Try not to step on the darts	Participants	During	
	- Tarps ripping	- Do not climb on tarps or pull them too tight - Store the tarps away from sharp objects	Participants TSCC	During Before/After	
Loss of process	- Too many team members	- The activity can run with up to 20 people but optimum numbers are 8 to 12 people	Group Leader	Before	
	- Improper briefing/instructions	- Ensure the whole group is listening during briefing	Group Leader	During	
	- Negative comments by bystanders	- Give guidelines to bystanders regarding opinions	Group Leader	During	
Psychological harm	- Being bullied or forced to participate	- Challenge by choice	Group Leader	During	
		- Group encouragement	Participants	During	

Please note: The Instructor may cancel this activity at any time if conditions outlined in this SAP are not able to be achieved or maintained. **Serious Hazards are highlighted**